

The SPARKmini Motor Controller is an inexpensive in-line brushed DC motor controller designed to give *FIRST@* Tech Challenge teams more bang for their buck. It offers the same performance characteristics as the REV Expansion Hub motor ports in a small 60mm x 22mm footprint. Now FTC teams can add a SPARKmini Motor Controller to utilize more than four DC motors from a single Expansion Hub in a space-efficient package.

This Quick Start Guide gives a brief overview of the SPARKmini features and the necessary information to get started.

POWER AND MOTOR CONNECTIONS

The SPARKmini has three integrated wires with connectors dedicated to power, control, and the motor; one XT30 connector for power, one 3-wire servo-PWM connector for control, and one JST-VH connector for the motor. Figure 1 shows each of these connections.



Figure 1 - SPARKmini Connection Diagram

Connect the power wire to a free XT30 port on the REV Expansion Hub (REV-31-1153) or through an XT30 Power Distribution Block (REV-31-1293). Connect the control wire to an open servo port on the REV Expansion Hub and the motor wire a JST-VH port on a motor, like the REV HD Hex Motor (REV-41-1301) or the REV Core Hex Motor (REV-41-1300).

CAUTION

DO NOT reverse polarity on the power input connections. The SPARKmini does not contain reverse polarity protection. This can permanently damage the SPARKmini and will void the warranty.

CAUTION

DO NOT swap the motor and power connections. This can result in uncontrolled motor operation and can permanently damage the SPARKmini, voiding the warranty.

SERVO-PWM INPUT

A motor's speed is controlled by varying the voltage that is applied to it. The SPARKmini's output voltage can be controlled by sending it an extended-range servo-PWM pulse. The extended 500 μ s to 2500 μ s servo-pulse corresponds to full-reverse and full-forward rotation with 1500 μ s as the neutral position (no rotation). The pulses are proportionally related to the motor output duty cycle, therefore variable speed can be achieved with pulses in between the extremes. The following table describes the pulse ranges in more detail.

Table 1 - Control Signal Pulse Ranges

Pulse Width (p in μ s)				
Full Reverse	Prop. Reverse	Neutral	Prop. Forward	Full Forward
$p \leq 500$	$500 < p < 1490$	$1490 \leq p \leq 1510$	$1510 < p < 2500$	$2500 \leq p$

ZERO-POWER BEHAVIOR

When the SPARKmini is receiving a neutral command it will not provide any power to the attached motor. There are two options for how the SPARKmini handles this zero-power state:

Brake - Motor terminals are shorted to each other to dissipate electrical energy, effectively braking the motor.

Coast - Motor terminals are disconnected, allowing the motor to spin down at its own rate.

The zero-power behavior can be selected via a switch located towards the center of the SPARKmini housing, shown in Figure 2. Each mode can be selected by sliding the switch to either the Brake (B) or Coast (C) positions.

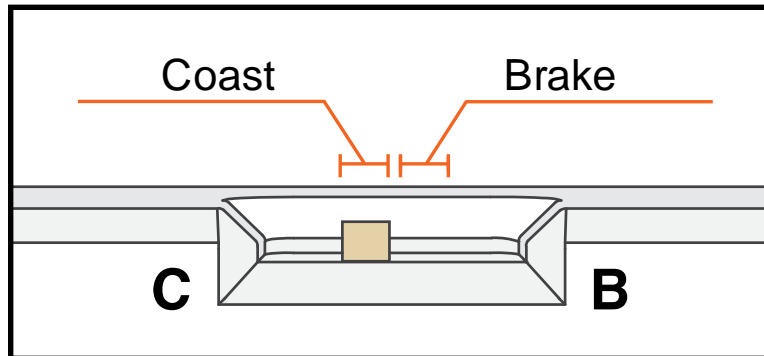


Figure 2 - Brake Coast Switch

The SPARKmini will indicate whether it is in Brake or Coast mode via the Status LED, located in the center of the housing, whenever it is outputting zero-power. Solid or flashing blue indicates Brake Mode while solid or flashing yellow indicates Coast Mode. See the LED Status Codes section for more details.

LED STATUS CODES

		LED Status Code	
Time Scale		1 second	1 second
State		Normal Operation	
No Signal	Brake		
	Coast		
Full Forward			
Proportional Forward			
Neutral	Brake		
	Coast		
Proportional Reverse			
Full Reverse			

SPECIFICATIONS

Parameter	Min	Typ	Max	Unit
Supply voltage range (V_{IN})	6.0	12	20	V
Supply voltage absolute maximum	-	-	25	V
Continuous output current	-	-	15	A
Peak output current	-	-	20	A
Output voltage range	$-V_{IN}$	-	$+V_{IN}$	V
Output frequency	-	10	-	kHz
Input pulse width range	500	-	2500	μ s
Input frequency	16	50	200	Hz
Input timeout	-	65.5	-	ms
Input deadband	-	± 10	-	μ s
Input low-level voltage	-0.3	-	0.8	V
Input high-level voltage	2.0	5.0	5.3	V
Weight	-	0.87	-	oz
Dimensions (excluding wires)	-	60 x 22 x 12	-	mm